What's next for PMR2

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What does PMR2 have now?

- Integrated Mercurial for storage of models.
 - Embedded workspaces.
- Uses Plone for presentation and content management.
 - Also user access control.
- Provide a presentational interface that is customizable and extensible through plugins through the Zope Component Architecture.

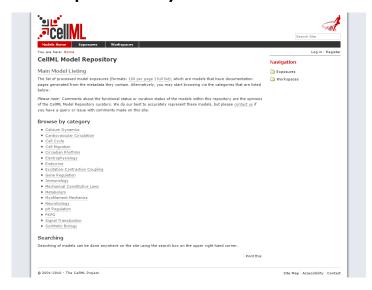


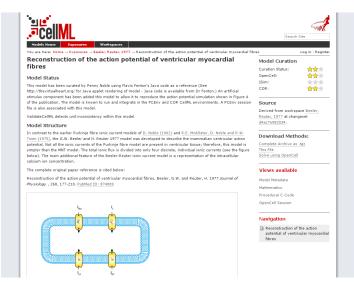




PMR2 was planned for

- The CellML model repository.
- A repository of other types of models, next up will most likely be FieldML support (cmgui/zinc viewer).
- Ultimately it will fulfill its role as The Physiome Model Repository.



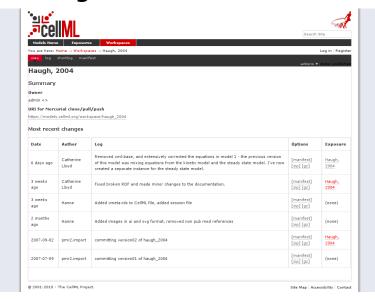


Recent new features

- User workspaces.
 - This allows user to create their own workspaces of any name.
 - Implemented; will be released in v0.3.
- Exposure File Notes.
 - Implemented as plugins for PMR2, they provide the views and its creation methods for specific file formats.
 - Implemented; released in v0.2.

User workspaces

- Every users of PMR2 can create workspaces in their user workspace folder.
- This eliminates workspace name clashes.
- Can support forking of models in the future if needed.



Exposure presentational plugins

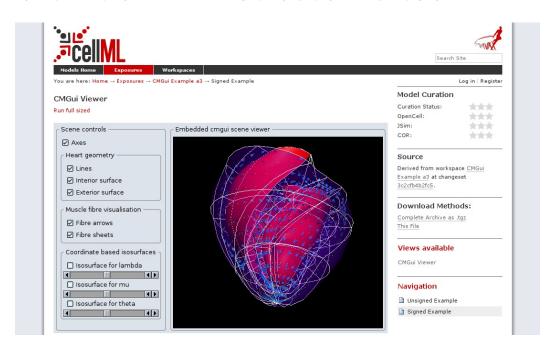
- There may be types of model (files) in the repository.
- Each of these files will then be "built", with notes (Exposure File Notes) attached to them.
- These notes provide storage for the generated data;
 viewers can be customized to render this data.
- Built on top of Zope's annotation module.
- Utilizes the Zope Component Architecture, which makes heavy use of the adapter pattern.
- This makes it relatively easy to add new plugins to improve the presentation of existing models or other model types.

Example Zope configuration file.

```
<configure
    xmlns="http://namespaces.zope.org/zope"
    xmlns:browser="http://namespaces.zope.org/browser"
    i18n domain="fieldml">
  <adapter
      for="pmr2.app.content.interfaces.IExposureFile"
      factory=".CMGuiViewerNoteFactory"
      provides="fieldml.pmr2.interfaces.ICMGuiViewerNote"
      name="cmgui viewer"
      />
  <utility
      name="cmgui viewer"
      component=".annotator.CMGuiViewerAnnotatorFactory"
      provides="pmr2.app.annotation.interfaces.IExposureFileAnnotator"
      />
  <browser:page</pre>
      for="pmr2.app.content.ExposureFile"
      name="cmgui viewer"
      class=".browser.CMGuiViewerView"
      permission="zope2.View"
      />
</configure>
```

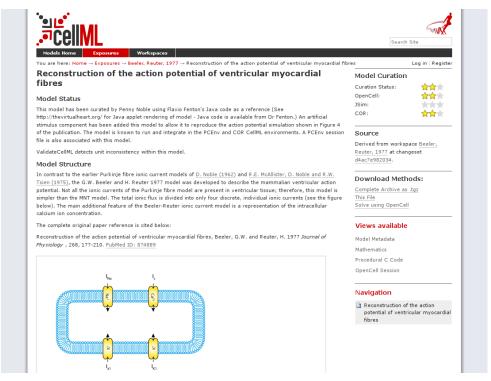
Improving presentation of models

- The ZCML file in the previous slide was from the plugin that enabled this Zinc viewer view for exnode model files.
- In the future FieldML will be used instead.



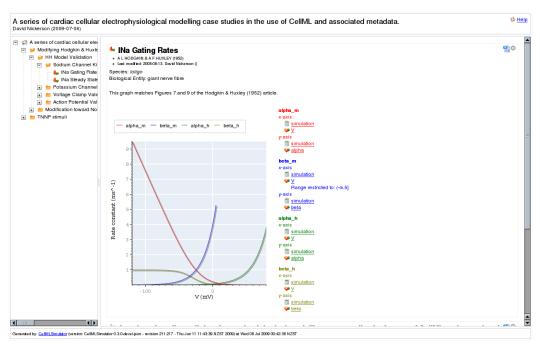
Improving presentation of models

 Currently, exposures are just a rendering of simple, free formatted text with static images.



Improving presentation of models

 Through the exposure plugin system, it is possible to implement and integrate an interactive model viewer, such as CellMLSimulator.



Searching in PMR2

- Default search engine in Plone limits to text, meaning the RDF metadata within the file is ignored.
- So we will introduce RDF store, and support SPARQL for querying.
- Also provide pre-made search templates so users would not need to construct those SPARQL statements.
- This however depends on a more standardized metadata specification.

Web service access

- JSON/XMLRPC access to repository to gather information about workspaces/exposures.
- Thus other programs and/or websites can access the data stored in PMR2 through this machine friendly interface.
- Query any saved simulation results.



Fin

• Thank you for your attention.